DEFENSIVE AND COMPETITIVE BIDDING			LEA	DS AND SIG	NALS	W B F CONVENTION CARD		
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENIN	G LEADS ST	YLE					
Reponses: Jump Raise = Preemptive		Lead			In Partner's Suit		CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:	
Cue-Bid = raise inv. +	Suit	Suit 3rd/		rd / 5th		h	NCBO:	
New Suit = Forcing	NT	4th	4th		4th		PLAYERS: Sigrid Boßeler, Dorothee Guhe, Vera Waaga, Gisa Wittenbecher	
	Subseq						EVENT The 2025 WBF online Women's Team	
	Other:	•			•]	
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS						SYSTEM SUMMARY	
2nd Position = 15+ - 18 Responses: System on 4th Position = 10 - 14	Lead	Vs. St	uit		Vs. NT			
	Ace	AKx,	Axx		AKxx(x)	GENERAL APPROACH AND STYLE	
	King		KDxx, AK		KDBxx		Natural, 5-card majors	
	Queen	DB10	DB10, DBx, Dx		DB10(xx)		Longer minor - 1 • if 3.3	
	Jack		-	0x, Bx	B109x(x		1NT Opening: 15 – 17 with 5er majors	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	109x,	, K109	9, 10x	1098x		1	
Weak Jumps, Unusual 2NT = 2 lower suits	9	98x, 9		•			2 over 1 response: Gameforcing	
• '	Hi-X	Doub						
	Lo-X	3.5.			4.			
Reopen:	SIGNAL	S IN ORDER	OF P	RIORITY				
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead	d	Declarer's Le	ead 1	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Ghestem		lo=encourag	ing	Lo=even]	o=encouraging		
2nt. Both lower suits	Suit 2	Lo=even		Suit preferen	ce			
3. Both upper suits	3							
Cue highest and lowest		lo=encourag	ing	Lo=even	-	Lavinthal	2 ♦ weak two in a major 6-10 or 24+	
VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2	Lo=even		Suit preferen	ce		2CP 5 card + 4card minor 6-10	
X=17+, 14+ vs weak NT, 12+ 4 th hand	3						_	
2♣ = both majors, 2♦ = one major	Signals (i	ncluding Trum	ıps):				_	
2♥/♠ = major +minor 5-4	_							
	 			DOUBLES				
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEO	UT DOUBLES	S (Styl	le; Responses;	Reopenin	1		
Take out double, 2NT = 16-18	majors or			- ,	-			
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24							SPECIAL FORCING PASS SEQUENCES	
X = majors, NT = minors	SPECIAL	L. ARTIFICIA	AL &	COMPETITI	VE DRLS	STEELE TORON OF THE SEQUENCES		
		SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS Neg., Comp, Responsive, Support X(X)						
OVER OPPONENTS' TAKEOUT DOUBLE							IMPORTANT NOTES	
XX = 10+, new suit forcing								
After 1 major– X – System on								
							PSYCHICS:	

7 h	F IA	S	NEG.DBL THRU							
OPENING	TICK IF ARTIFICIA L	MIN. NO. OF CARDS		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1*		3	3♠	11 - 21 HCP	2♣ 10+ fit, 3♣ 5-7, jump in major 3-6, 6er, 2♦ Fit 8- 10	after 2♣ show 2/3NT 12-14/18-19 balanced reverse 15+, 3 ♣ min				
		3	3♠	11 - 21 HCP	2 ◆ 10+ fit, 3 ◆ 5-7, jump in major M 3-6, 6er 3 ♣ Fit 8-10	after 2♦ show 2/3NT 12-14/18-19 balanced reverse 15+, 3 ♦ min				
1 ♦					2♣ Gameforcing					
1♥		5	3♠	11 - 21 HCP	2♣/♦ GF	2NT 15+, Reverse 15+				
					2NT 4+ GF	New suit with feature, 3♥ 15+, 3NT/4♥ min good, few controls	2♣ Reverse Drury Fit 3+ Rebid 2 ♥ to play			
					3♣ 8-9 3♦ 10-11, 3♥ 5-7, 4er Fit, ,2♠ 10-11 3er Fit					
1 ♠		5	3♠	11 - 21 HCP	As for 1♥, 3♥ 10-11 3er Fit	As for 1♥	2♣ Reverse Drury Fit 3+			
1 NT				15-17 with 5er majors	2♣ NF Stayman, 2♦/♥ Transfer, 2♠ min max or long minor weak, 2NT Puppet Stayman, 3X strong 4♦/♥ Transfer ♥/ ♠	After 2NT – 3♣ – no 5 card major 3♦ asks 4 card major, 3♥/♠ shows 5-3 major				
2.			3♠	Gameforcing NT 22-23	2♦ Relay, new suit 8+					
2♦			3 4	6-10 weak two major, NT 24+	2NT forcing, ♥/ ♦ pass/correct, 3♣/♦ non forcing	after 2 NT 3♣ min ♥, 3♦ min ♠., 3♥ max ♥, 3♠ max ♠				
2♥		5		6-10, 5er + 4+ minor	2NT asks for minor 3♣ search minor 2 ♣ 3♦ ♥ Fit show more	3♠/♦ min, 3♥/♠ max ♠/♦ pass/correct 3/4♠ min 3 3+♠, 2NT max 2♠, 3♠/♦ minor 3/4 natural, all other shows more				
24		5		6-10, 5er + 4+ minor	2NT asks for minor 3♣ search minor 3 ♥ 3♦ ♣ Fit show more	3♣/♦ min, 3♥/♦ max ♣/♦ pass/correct 4♥ min 3, 2NT max 2♥,3 ♣/♦ minor 3 /4 natural, all other shows more				
2NT				20-21 with 5 card major	3♣ Puppet Stayman, 3 ♦/♥ Transfer	3 ♦ min 1 major Then 4 ♦ both major, , 3♥/♠ the other major				
					3♠ minors Transfer	3 N/ both 3/3, 4 ♣ pass/correct, 4 ♦ forcing ♣				
					4 Minor	Minorwood				
					4 NT	RKCB				
3♣		6		Preemptive	4♦ RKCB					
3♦		6		Preemptive	4♣ RKCB					
3♥		7		Preemptive	4♣ RKCB					
3♠		7		Preemptive	4♠ RKCB					
3NT				Gambling	4♣ pass/correct, 4♦ ask for shortness					
4 .				Preemptive						
4♦				Preemptive		HIGH LEVEL BIDDING				
4♥				Preemptive		Mixed Cuebids, RKCB 03/14/2/2+, non-serious 3NT, Minorwood, 4♠ RKCB Coeur				
4 🛦				Preemptive		4♣ Gerber after NT-Opening				